

Captain K versus Captain Ck

Game Option 1: Give students one of each hero game cards and word choices. Lay the two hero pages on the table. Remind the students of the rules for using the –ck and –k for spelling the /k/ at the end of a word. Students will complete the spelling of the words by adding k or ck to the end of the word. Next, students will cut out the words and glue them on the correct page with the correct spelling.

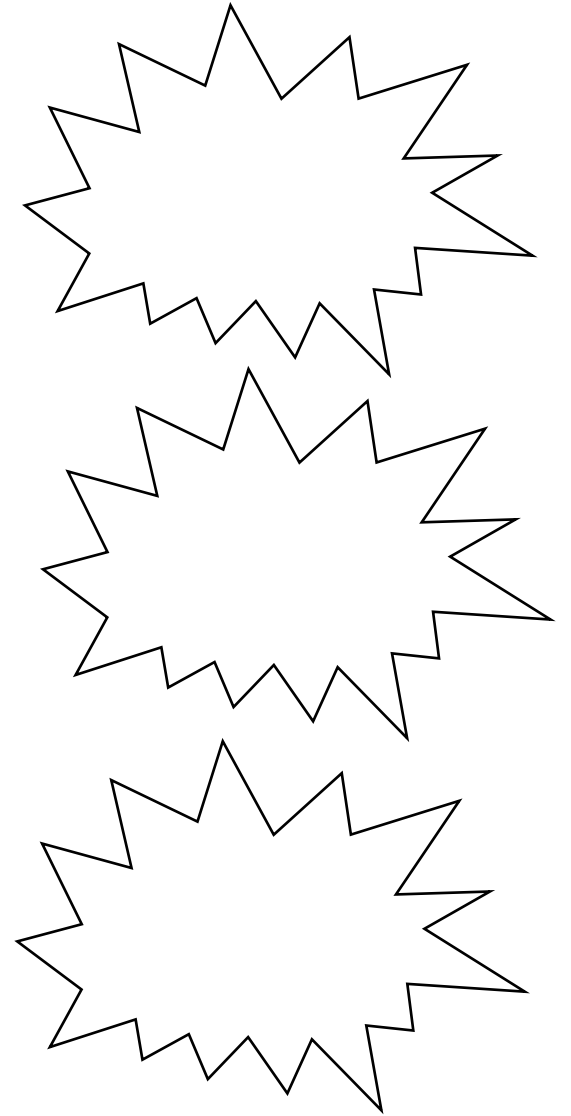
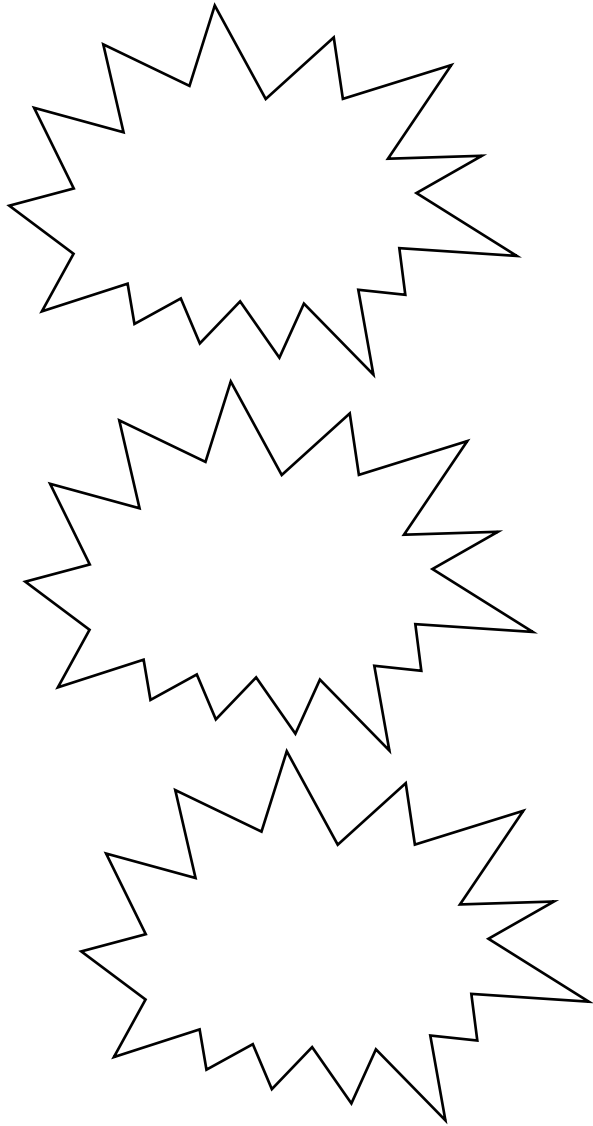
Game Option 2: Before using the game pieces, laminate the pages. Give students one of each hero game cards and word choices. Lay the two hero pages on the table. Remind the students of the rules for using the –ck and –k for spelling the /k/ at the end of a word. Students will use a dry erase marker to complete the spelling of the words by adding k or ck to the end of the word. Then match the words to the correct hero.

Rules: 1 S.b.w. (\tilde{V}) F(k) = ck

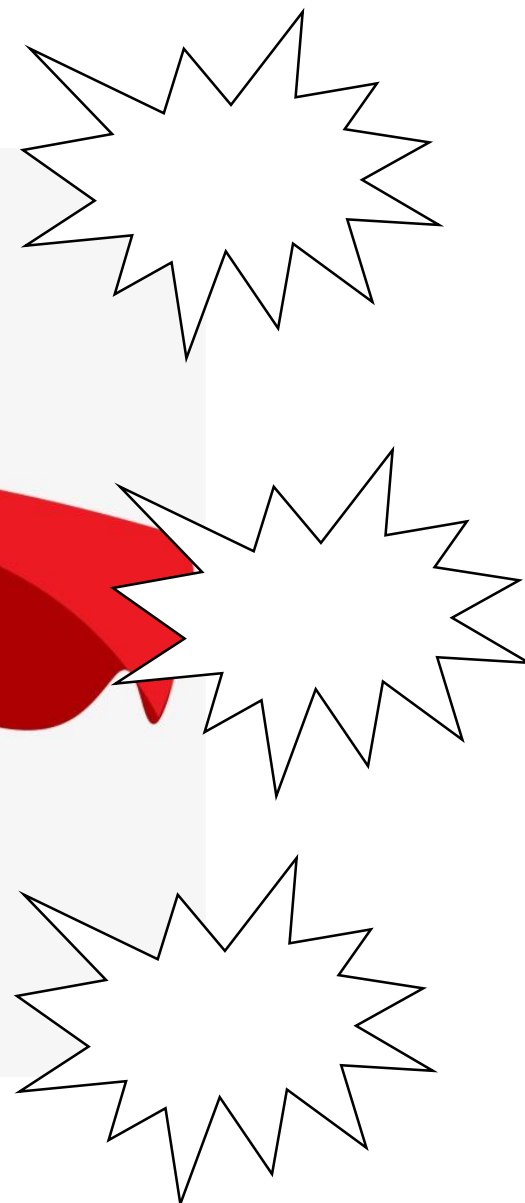
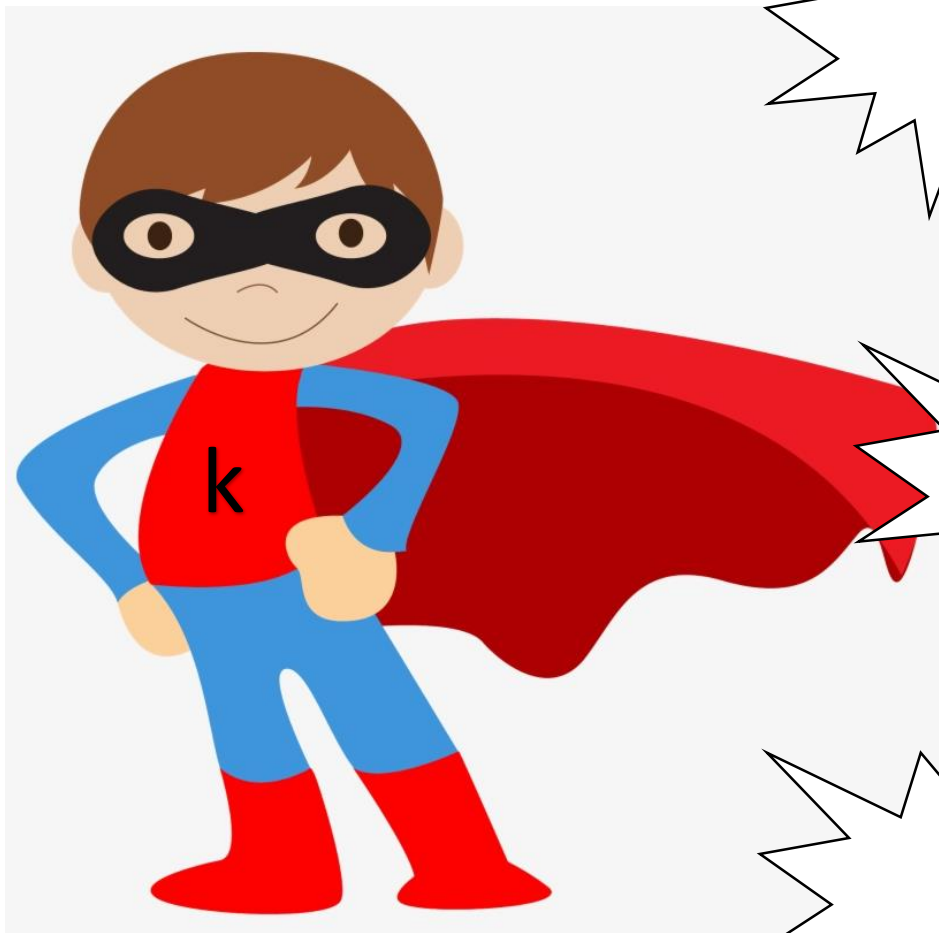
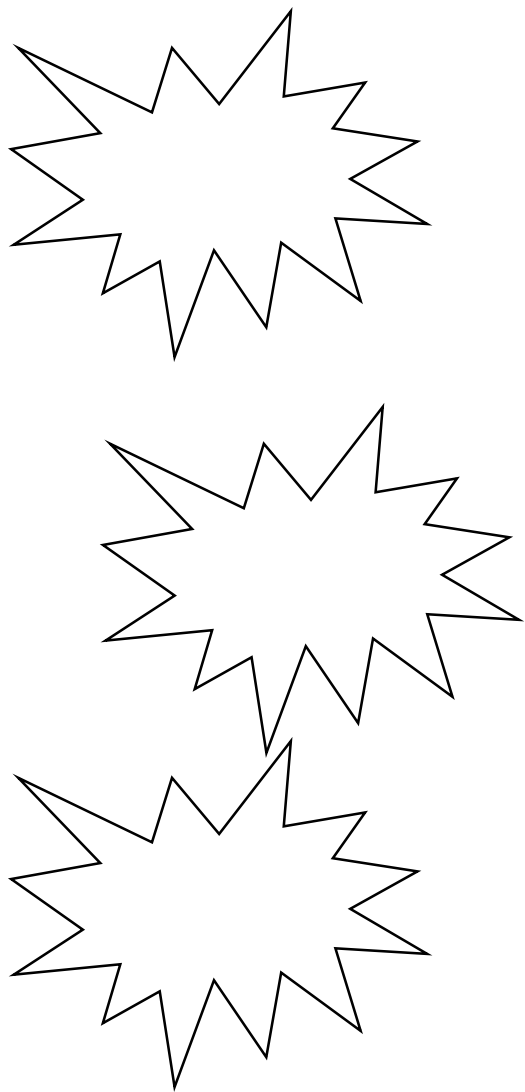
(VV) F(k) = k

For use with students in grades 1, 2 and 3

CAPTAIN CK



CAPTAIN K



Set 1

soa__

la__

tri__

hoo__

cloa__

che__

see__

ro__

crea__

sna__

broo__

tra__

Set 2 for extra practice

croa__

sa__

pri__

cree__

bla__

clo__

coo__

blo__

mee__

ta__

shoo__

stu__

Answers

Set 1

soak

lack

trick

hook

cloak

check

seek

rock

creak

snack

brook

track

Set 2

croak

sack

prick

creek

black

clock

cook

block

meek

tack

shook

stuck